The "SOINX" Convention

"***SOINX***" an acronym for "**S**cramble **O**ut of **1-N**T Doubled (**X**)" is an artificial convention utilized when the Opponents double your Partner's opening **1-NT** bid (evidencing an equivalency of approximately 16 or more HCP's over a Strong (15-17 HCP) No-Trump opening, or 13 or more HCP's over a weak (11-14 HCP) No-Trump opening. When this occurs, the Partner of the **1-NT** Opener, must decide, based upon his/her distribution, and presence of any remaining HCP's, whether to either save Partner's doubled, most-likely-doomed, **1-NT** contract, or to attempt to punish the original "Doubler" by orchestrating the bidding into a penalty-double scenario.

Example:

North (Opponent)	
"Double"	
West (Partner)	East (You)
1-NT	**???**

The standard ways that this scenario is customarily handled, absent The "SOINX" Convention, are as follows:

a. ***Everything is natural to play.***

Examples: **1-NT** **Dbl.** **2C, 2D, 2H, or 2S** (To Play) or

b. ***The use of "Front of Card" tools***; i.e., "Stayman" and "Jacoby Transfers" are in effect and available for use.

Examples:
(1) **1-NT** **Dbl.** **"2C"** (**"*Stayman*"**)
(2) **1-NT** **Dbl.** **"2D"** (**"*Jacoby Transfer*"** to Hearts)
"2H" (**"*Jacoby Transfer*"** to Spades) or

c. ***"Passing"***

The problem with the above-referenced, standard, extrication method is that (1) it fails to include a method wherein the No-Trump bidder can be brought into the decision-making process when Partner has ***two*** suits with which to "***save***" the situation, and (2) if passed by the Responder, the Opener, residing to the left of the "Doubler," is in deep trouble with little or no help to find a possible way out.

The "***SOINX***" Convention, however, attempts to solve this problem by utilizing three bids by Opener's Partner, each of which signifies a very different kind of holding, and with variant intent. They are as follows:

1) A Re-double by the Responder forces a "Puppet Bid" of "2C" by the Opener, with Opener's Partner then placing the contract into a 1-Suiter by either passing if his/her long suit (5 +) is Clubs, or by bidding **2D**, **2H**, or **2S**. The Opener then Passes.

2) Any suit bid by the Responder is the lower-ranking of 2 touching (4-4) (+) suits with the No-Trump bidder either passing or bidding the next higher-ranking suit, whichever he/she prefers of the two choices offered. **Examples:** "**2C**" = C & D; "**2D**" = D & H; "**2H**" = H & S. The Opener either "***Passes***," or "***corrects***" to the higher-ranking suit.

3) A "Pass" by the Responder forces a "Re-double" by the Opener. The Responder now either converts the Re-double to penalties by passing; or bids the lower-ranking of 2-non-touching suits ("**2C**" = C & H), or ("**2D**" = D & S), with Opener then choosing the lower-ranking suit by simply passing, or by converting to the higher-ranking suit referenced, if that is the Opener's preferred choice.