

BRIDGE – INTERMEDIATE LESSONS I – 13

Re-Bids By the Take-Out Doubler

Any re-bids made by a Take-Out Doubler are based upon both the “*Doubler’s*” high-card point (HCP) count, and the actual initial response from Partner.

1. **Following a minimum, (0-8 HCP), non-jump response from his/her Partner:**

- a) With a minimum (11-15) HCP’s: “*Pass*” (“*Never bid your values twice!*”)
- b) With 16-18 HCP’s:
 - (1) Raise Partner’s suit when holding 4-card support, or
 - (2) Bid a new 5-card or longer suit of your own
- c) With 19-22 HCP’s:
 - (1) Jump-raise Partner’s suit when holding support (Non-Forcing), or
 - (2) Jump in a new 5-card or longer suit of your own (Non-Forcing), or
 - (3) Jump in No-Trump (Invitational to Game and Non-Forcing), or
 - (4) Cue-bid the Opponent’s bid suit inviting to a Game-level contract in the Responder’s (“*Advancer’s*”) bid suit if Responder holds the top (5-8 HCP’s) of his/her 0-8 HCP count (Forcing for 1-Round)
This scenario is rare!

2. **Following a strong, (9-11 HCP), jump-response from his/her Partner:** (Remember, Responder will jump to a Game-level contract if holding opening HCP count himself/herself.

- a) With a minimum 11-13 HCP’s: “*Pass.*”
- b) With 14-15 HCP’s: Raise Responder’s choice showing an interest and inviting to a Game-level contract if Responder holds 11-12 HCP’s.
- c) With 16 or more HCP’s the Doubler must force to a Game contract.
 (“*He who knows – Goes!*”)

Note: As a general rule, a Take-Out Doubler always promises extra values by bidding again voluntarily. (*One never bids the same values twice!*) When holding minimum opening values, therefore, a would-be Take-Out Doubler, so as to not have to bid again on his/her next turn to bid, must hold the right shape in order to be capable of accepting any suit Responder might choose. This is defined as holding fewer than 3-cards in the suit bid by the Opener. Alternatively, in order to make a **Take-Out Double** *without* support for one of the un-bid suits, and, therefore, intending to bid a second time, a would-be Take-Out Doubler must hold greater than minimum values; i.e., 16 or more HCP’s.

3. **Following a continuation of competitive bidding by either Opponent, a second “double” by either the Take-Out Doubler or his/her responding Partner would now be for penalties.**

1H – “*Double*” – 2H – 2S
Pass --- Pass ----- 3H – Pass
Pass “*Double*”
(Penalty)

1H – “*Double*” – 2H ----- 2S
Pass --- Pass ----- 3H – “*Double*”
(Penalty)